

Marion Séminel

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Permit B · Moving to Zurich

Design Engineer

Design Engineer with 6 years of experience turning product designs into beautiful, accessible, production-grade interfaces. Background in UI/UX design and fintech; today I lead front-end on data-heavy dashboards and multilingual websites, from early concepts with designers to shipping.

EXPERIENCES

Front-end Developer, Superhuit

Superhuit, Lausanne

Permanent contract · September 2023 – Today

Key responsibilities:

- Lead front-end on the CID ERP redesign for Fair IT, Fribourg: a ~75k-line React/TypeScript app that renders the ERP's XML views into data-heavy dashboards (complex forms, nested modals, multi-step validation, TanStack Query)
- Built the CID ERP component library (60+ components, 100+ Storybook stories) from the designer's Figma system; introduced Playwright end-to-end tests
- Lead developer on multilingual websites: [International Red Cross](#) and [Red Crescent Museum](#), [Holentis](#), [Montreux Jazz Festival](#), [Vaudoise Arena](#) (Vue 3, Nuxt, Strapi), with WCAG AA as a baseline; contributed to [Tipee](#) and [Samantree](#)
- Set front-end standards, write backlogs and estimates, and own delivery against them; co-create concepts with designers from the design phase
- Daily Claude Code workflow; built an AI-assisted n8n automation that triages client emails and drafts replies

UI/UX Designer & Front-end Developer, Ayomi

Ayomi SAS, Paris · Fintech

Permanent contract · September 2020 – September 2023

Fundraising platform helping companies find investors by analysing their network

Key responsibilities:

- Owned the front-end: designed features in Figma from briefs and user feedback, then built them in React/Redux
- Built the KYC dashboard; co-designed REST APIs with backend engineers for new features
- Worked across many product areas, including social network integrations and ads
- Iterated on UX with heatmaps, session recordings and A/B testing
- Unit and component tests with Jest and React Testing Library, end-to-end tests with Cypress

UI/UX Developer, Airbus · Internship · March – September 2020

Web Designer, Lynkware · Internship · June – September 2019

SKILLS, LANGUAGES & INTERESTS

Front-end: TypeScript, Vue 3, Nuxt, React, Next.js, Tailwind CSS, TanStack Query, Redux

Design: Figma, Storybook, design systems, user research, A/B testing

Quality: Playwright, Cypress, Jest, WCAG AA accessibility, i18n, Core Web Vitals

AI & tooling: Claude Code, n8n

CMS: Strapi, headless WordPress

Languages: French (native), English (professional), German (A2/B1, learning)

Outside work: Running, badminton, illustration, Three.js and game design side projects, volunteering

EDUCATION

Human-Computer Interaction

Bauhaus-Universität Weimar (Germany)

Erasmus · September 2019 – March 2020

Main courses: Usability and testing engineering, Virtual Reality, Machine Learning, Data visualisation

Master of Multimedia Engineering

École Supérieure d'Ingénieurs Paris-Est, Champs-sur-Marne

September 2017 – September 2020

Main courses: UI/UX design, web development, algorithms, visual communication